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Are ya chicken idle champions

Are you Chicken? Look into the damn farm you spent before with some chicken friends. Requirements The objectives must have completed the complete area of the cured grower 75 Rewards Formation 150 + x Restrictions Four slots of your training are occupied by chickens. Type Frequency Preferred Beasts: 2 leaders, 24 levels Minsc Fey: no Minsc Humanoids: 3 heads, 14 levels Minsc Monstrosities: 2 items, 2 levels Minsc not dead: no Minsc Aberrations: no Zorbu Elements: no Zorbu Fiends: 2 bosses, 12 levels Zorbu Giants: no Zorbu Drow: no Zorbu Ranged*: 0 boss, 8 levels based on Hit: none Outdoor: 9 / 50 (18%) Enemy-Type Enemy-Race Level 1/51/101 etc. Beast 2/52/102 of curved cow etc. Cow curled, bent rat beast, Beast 3/53/103 etc. Curved rat, Vulture beast, Beast 4/54/104 etc. Kurdish rat, Vulture beast, Beast 5/55/105 etc. Cursed Rat Beast Boss Cursed Warhorse Beast 6/56/106 etc. Cow curled, bent rat beast, beast 7/57/107 etc. Curved rat, velvet beast, beast 8/58/108 etc. Curved rat, velvet beast, beast 9/59/109 etc. Cucito Cow, Cursed Rat Beast, Beast 10/60/110 etc. Gedpilloid Human, Gedpilliar Giant, Gedpilloid, Gedpilloid, Gednooid, Gednooid, Gednooid, Gednooid Human, Gedpillar, Gednoid Human, Gednooid, Gednoid Human, Gednooid, Gednooid, Gednooid, Gedpill 24/74/124 etc. Silme Gnoll Humanoid Cover 25/75/125 etc. Silme Gnoll Humanoid Body Gelatinous Cubo Ooze 26/76/126 etc. etc.Rat, giant spider beast, beast 27/77/127 etc. Giant rat, giant spider beast, beast 28/78/128 etc. Giant rat, giant spider beast, beast 29/79/129 etc. Giant rat, giant spider beast, beast 30/80/130 etc. Giant Spider Beast Boss Tarantula Beast 31/81/131 etc. Giant rat, giant spider beast, beast 32/82/132 etc. Goblin Humanoid 33/83/133 etc. Goblin Humanoid 34/84/134 etc. Goblin, Mimic Humanoid, Monstrosity 35/85/135 etc. Goblin, Mimic Humanoid, Monstrosity Boss Greater Mimic Monstrosity 36/86/136, etc. Giant rat, giant spider beast, beast 37/87/137 etc. Giant rat, giant spider beast, beast 38/88/138 etc. Credit loan 39/89/139 etc. Credit loan 40/90/140 etc. Lesser Imp Fiend Boss Shadow Imp Fiend 41/91/141 etc. Giant rat, giant spider beast, beast 42/92/142 etc. Less Imp Fiend 43/93/143 etc. Lesser Imp Fiend 44/94/144 etc. Lesser Imp Fiend 45/95/145 etc. Lesser Imp Fiend Boss Cursed Cleric Humanoid (Uman) 46/96/146 etc. Portal: Less Imp Fiend 47/97/147 etc. Portal: Less Imp Fiend 48/98/148 etc. Portal: Less Imp Fiend 49/99/149 etc. Portal: Less Imp Fiend 50/100/150 etc. Portal: Less Imp Fiend Boss Quasit Fiend @ Loading... Note: This is ONLY to be used to report spam, advertising and problematic messages (harassment, fighting, or ruin). By choosing, Codename Entertainment can send you an email to Idle Champions of news and updates from Forgotten Realms periodically. You can revoke your consent at any time and you can contact Codename Entertainment directly to disable receiving emails. Unlock this to complete the tutorial (Area 1, 35 steps) Use the code: idlechampionsnow. I Submitted by Neto In the following you see a list like I live my heroes. The attention is at +100% to all followed by the retailer dmg Minsc, Tyril. Try to keep Jarlaxe as long as possible because aof his 30% gold found bonus (at 125/175/275) Don't spend your timecoins to other heroes, simple attention to the next hero in this list. And you will mostly get a dmg shot at the enemy. Brunor 150: Special: Special:MasterCeleste 10: +100% allCeleste 35: +100% allNayeli 10: +100% allCeleste 90: +100% allCeleste 100: Special War DomainNayeli 55: +200Calliopo 12: +100% allCalliopo 24: Asharra 10: Special: Bonus HumanCalliopo 60: +100% allBrunor 250: +100% allMinsc: unlockJarlaxe 125: +10% gold found bonus Calliopo: Special: College of ValorCalliopo 100: +200% allNayeli 100: Special: VenegeanaCeleste 205: only dmgMinsc 20: only dmgJarlaxe 175: +10% gold found bonus Nyanzaru 145: +100% allMinsc 40: +100% allMinsc 50: Special: vs. Brunor 400: +100% allCeleste 260: +100% allMinsc: 75: (only Minsc:buffs)Calliopo 240: +100% allNayeli 190: +100% allMakos 10: (only +100% Makos) Makos 15: Special: Blessing darkBrunor 475: +100% allMinsc 100 (+500% only Minsc)Nayeli 225: +100% allTyril 20: +100% all the other ways level here Jarlaxa at 175 => +20 gold foundCalliopo 310: +100% allCeleste 365: +100% all Tyril 75: Special: Moonbeam other ways level here Jarlaxa at 275 => +30 gold found)Jamilah: unlock (only if you need damage at this time)Tyril 150: +100% all (only if you need damage at this time)Minsc 150: (only buff Minsc) - but it is the main dealer dmg Asharra 140: increase the humans of Bond Minsc 175: increase the animal capacity BlessingJamilah 35: dmg Jamilah base +250% (only if you need damage at this time)Hold Jarlaxa until you make 1 shot kills and increase his gold found bonus. If you miss the damage use Tyril and Jamilah. The more I am stuck at this point - sometimes I can run a little more - if I open a breast. This race took me about 60-90 minutes (depending on how long I am afk to other xD games). When you are stuck - open your chest - maybe you are able to buylevels as followsCeleste 455: +100% allBrunor 800: +100% allTyril 250: +100% +100%475: +100% all I Submitted by NetoComplete the task indicated to unlock the result. Results How to unlock a short Escort through the RealmsTake a trip along the coast of the Spada with a wagon. A gift Tour of RealmsTake a trip along the coast of the Spada. The horrible beasts are taking away the peasants and must be stopped before they go crazy from the flies. Travel through the Aldani Basin to Kir Sabal while trying not to trip on everything. Look into the damn farm you spent before with some chicken friends. The horrible beasts are carrying the peasants and must be stopped. The horrible beasts are carrying the villagers and must be stopped by huge damage. It's finally time to go to Waterdeep to meet Drizzt, with so many wagons... Explore Port Nyanzaru while trying not to get dragged into local intrigues by a crowd of citizens. Race against a constant stream of dinosaurs as it prepares for a trekking in the jungle, quickly. Time to go to Waterdeep to meet Drizzt. Explore Port Nyanzaru while trying not to get dragged into local intrigues. Flying monkey Doom skullsExplore Port Nyanzaru while trying not to get shelled on the head by too many monkey skulls. Investigate the strange haunted tower that you've been through before with some friendly bugs. Help a local merchant deliver very heavy supplies to his hunting fields. Travel through the Aldani basin to Kir Sabal. A local mine needs your help to solve a goblin problem and a shadow problem. Find your way to the Inn where you meet with Drizzt while trying not to miss. Every night, fast zombies are attacking a village and you're pretty slow. Investigate the damn farm that you passed before you ran off the crazy cow. Investigate the strange haunted tower you've been through before while you'reGo slowly mad. Every night, the same zombies attack a village. Battle against a constant stream of dinosaurs as it prepares for a trekking in the jungle in a world where everything costs more. A local mine needs your help an endless goblin problem. Find and save Omu's heir from some disfronted pirates without being too embarrassing. Investigate a flood of monsters from under Waterdeep with Drizzt! Trying to go on the good side of some evil academic magicians. Save a missing templar of the Gauntlet Order with only your most difficult samples. Investigate the strange haunted tower you've been through before without being overwhelmed. Save a missing templar of the Gauntlet Order. Fight against a constant stream of dinosaurs while preparing for a jungle trekking. Try to go on the good side of some academic magicians. Help a local merchant deliver supplies to his hunting fields. Every night, the zombies are attacking a village. Investigate the damn farm you've been through before you're sick. Explore a strange temple that is falling apart while trying to save a dying noble. Investigate the damn farm you've been through before. Explore a strange temple while trying to save a dying noble. Make your way into the terrible jungles of Chult with the help of your guide. Find and save the Eir of Omu from some overhead pirates. Investigate the strange haunted tower you've been through before. Explore a strange temple while trying to save a dying noble. Save a band of silly adventurers from the Mere of Dead Men. Make your way into the jungle of Chult with the help of your guide. Investigate a wave of monsters from under Waterdeep. A local mine needs your help to solve a goblin problem. The trophy icon will show you the list of results, so refer to it often to see what you can work towards. Use your latest bosses! The bosses are particularly threatening enemies, which stand above normal enemies with healthier loads. You will have to put them down quickly, the longer you let them live, the stronger they become. If the fight drags you too long they will start sweeping out your samples in one blow! It is best to save your endings for when you are about to face a boss. If you're having trouble with a particular boss, hang on to your team would do 5% more damage at all times. As you can see, this can stack and make your team much more mortal, so try to complete the mostAs you can. The trophy icon will show you the list of results, so refer to it often to see what you can work towards. Use your latest bosses! The bosses are particularly threatening enemies, which stand above normal enemies with healthier loads. You will have to put them down quickly, the longer you let them live, the stronger they become. If the fight drags you too long they will start sweeping out your samples in one blow! It is best to save your endings for when you are about to face a boss. If you're having trouble with a particular boss, hang on to your team and then use them all at the same time to do huge damage to the boss. If you are quite leveled, you should be able to sweep away at a blow. He often buys the hoods! You're gonna have treasure bags after you take out a section and remove the head. Treasure bags often have a discreet amount of gems in them, the premium currency of the game. However, unlike most mobile games, there is really no need to hang on the gems - you can spend as soon as you get them. You can use gems for buying bonnets, which contain a random amount of gold but especially gears for your samples. Remember: the gear is not lost at the end of the campaign, so treat the gear as a permanent update to your DPS. Get the party damage updates before! When you are updating your samples, the small icon next to their update button will show what their next main update is. If you see a sword with two fans coming out, it is a party update. These updates increase the damage of your entire part, making them the upgrade more important. If you see that one of your samples is about to get one, the priority! You will get a huge DPS increase once you get it. This is all for Idle Champions! If you have their other tricks to share, let us know in the comments below! This title has a total of 85 Steam Results. Satisfy the specified conditions, where applicable, to receive the attainment. Results Make a long journeySword Coast with a wagon A short Escort through the kingdoms Take a trip along the sword coast with a wagon A short Escort through the kingdoms Find the remaining cubes of puzzle and get the entrance to the tomb of the Nine Gods. A Grand Puzzle Patrol the streets of Waterdeep at the request of an old friend. A Mysterious Summons Horrible beasts are transporting the peasants and must be stopped before driving from the flies A Persistent Buzzing Journey through the Aldani Basin to Kir Sabal while trying not to stumble on everything. Anti-Dexterous explorers Investigate the cursed farm you've spent before with some chicken friends are Ya Chicken? Find the remaining puzzle cubes while escorting the body of Azaka. The Procession of Azaka - Part 1 Destroy Modifucco and save the world (and Azaka). Procession of Azaka - Part 2 Horrible beasts are bringing out the peasants and must be arrested Beast Intentions The horrible beasts are carrying out the villagers and must be stopped by your massive Beast Mode Escort a mysterious noble through a dangerous night out in Waterdeep. Build the confidence Escape from the yuan-ti in the Fan of the night service. Captured! Protect the hidden lords of Waterdeep by avoiding the elite Waterdeep. Nobili Chatty It is finally time to take the road to Waterdeep to meet Drizzt, with many wagons. Near Escort It's finally time to go to Waterdeep to meet Drizzt while you're constantly under attack. Constant Banditry Explore Port Nyanzaru while trying not to get dragged into local intrigues by a crowd of citizens. Crowded Streets Race against a constant stream of dinosaurs as it prepares for a trekking in the jungle, quickly. Dinosaur Racing Escape from double yuan-ti in the Fane of the Night Serpent. Double Vision Investigate a flood of very durable monsters from under Waterdeep. Durable Deep Find your way to where you meet with Drizzt without being distracted. Easily distracted It's finally time to go to Waterdeep to meet Drizzt. Escort a Explore Port Nyanzaru while trying not to get dragged into local intrigues. Explore Port Nyanzaru Search Barovia for "Brace of Evil". Family activities Explore Port Nyanzaru while trying not to be fooled on the head by too many monkey skulls. Flying monkey Doom skulls Investigating the strange uninfested tower you've spent before with some friendly Imps Help Volothamp Geddarm with a small task while some cultists tag along. Did you meet Asmodeus? Search Barovia for "Brenda del Mal" while you are persecuted by the fortunes of Eva. Lucky Help a local merchant deliver very heavy supplies to his hunting fields. Pesante Burden NEW ACHIEVEMENT DESC 3 19 hold down for the Red Wizards Escape from yuan-ti overwhelmed in the Fan of the Night Snake. Home Field Advantage Travel through the Aldani basin to Kir Sabal. Homecoming A local mine needs your help to solve a goblin problem and a shadow problem Invisible Shadows Find and save Omu's Heir from some overhead pirates and lobster crowds. Find your way to the Inn where you meet with Drizzt while trying not to miss. Lost in the Deep Every night, speedy zombies are attacking a village and you're slow enough Low Initiative Investigating the cursed farm you've spent before while squeezing the crazy cow spit Mad Cow Disease Investigating the strange wet tower you've spent before as you slowly go crazy Maddening Every night, the same zombies themselves are attacking a village of the battle Undead against a steady stream of dinosaurs in broad as you prepare Never divide the Party Explore the mysterious lost city of Omu without any good in your heart. No Good at All A local mine needs your help to solve a goblin problem No Time To Rest Find and save the Eir of Omu from some disfronted pirates without being too embarrassing. No Fascinating Investigate a flood of monsters from under Waterdeep with Drizzt! Late Rendezvous Explore the mysterious lost city of Omu while slowly turning towards the stone. Periodic Petrification Make your way into the jungle of Chult with the help of a poorly informed guide. Poor guidelines Trying to go on the good side of some evil academic magicians. Premature Tradition Save a missing templar of the Order of the Gauntlet with only your most difficult samples. Pros and CON Investigate the strange wet tower that you passed before without being overwhelmed Pure Energy Rescue a missing templar of the Order of Gauntlet. Rescued in the jungle battle against a constant stream of dinosaurs while preparing for a trekking in the jungle. Running Saur's Try to get on the good side of some academic magicians. Looking for Allies Patrol the roads of Waterdeep at the request of an old friend during a street war. Road of War Travel through the Aldani basin to Kir Sabal with low Charisma. Help a local merchant deliver supplies to his hunting fields. Running power Every night, the zombies are attacking a village of the battle Undead against a constant stream of dinosaurs in trek as you prepare Modron Assistance Find the remaining puzzle cubes with a limited selection of samples available. Never divide the party Search Grahlund Manor for the Nimblewright. Nimble Escape Defensively search for Grahlund Manor for the Nimblewright. Nimblest Escape Explore the mysterious lost city of Omu without any good in your heart. No Good at All A local mine needs your help to solve an endless goblin problem No Time To Rest Find and save the Eir of Omu from some disfronted pirates without being too embarrassing. Not very charming Help a local merchant deliver supplies to his hunting fields. Power ran Every night, zombies are attacking a Terror village in the Dark Help Volothamp Geddarm with a small task. The botched Kidnapping Invests the damn farm you've been through before you get sick The Concise Curse Explore a strange temple that is falling apart while trying to save a dying noble. The Temple of Criniciampo investigates the cursed farm that you passed before the Cured Farmer Explores a strange temple while trying to save a dying noble while you do not die. The curse of death protects the lordsd waterdeep, the feast of dinner explores the mysterious lost city of omu, the forbidden city clears your new waterdeep excavated the awakened cleansingGargoyle's Apprentice Help Artus finds clues about the lost city of Mezro. The Guardian of Orolunga Make your way into the jungle shores of Chult with the help of your guide. The witch jungle Help two particular Harpells track their particular Owlbear child. Hunting for Owl-y You saved the world, but there's still a lot to do. The Immortal Warrior head to the Temple of Amber to help Kasimir while eating alive. The Killer Mists It's finally time to go to Waterdeep to meet Drizzt with only strong champions. The Long Haul Find and save Omu's Heir from some disfronted pirates. The lost heir of Omu Race Valindra in Mezro and protect it from the Red Wizards. Lost love investigates the strange uninfested tower that you passed The Mad Wizard Help the Harpells track down a missing Owlbear. Ravenloft's Mists explore a strange temple while trying to save a dying noble. The Ring of Regeneration Saves a band of foolish adventurers of the Mere of Dead Men. The Silken Swamp destroys Soulmonger and saves the world before your party is destroyed. The moon of the soul calls Make your way into the jungle of Chult with the help of your guide. The Templar field will invest an exiguous attack just outside your new feud with help from some urchins. The Trio Trepidatio Helps a nano to claim a mine from a dangerous red dragon. The Wyrmeheart Mine Helps a nano to claim a mine from a dangerous red dragon with some stinking friends. Who Smelt Helps Artus to intelligently find clues to the lost city of Mezro. Think about your way out Destroy Soulmonger and save the world! Tomb of the Nine Gods Look for the hidden tower on the lake. Tower on the lake Clear your new Waterdeep excavations. Trollskull Manor investigates a flood of monsters from under Waterdeep. Underdeep cartography A local mine needs your helpsolve a problem of goblin Unearthed Evil Rescue a missing templar of the Gauntlet Order with only your most legal samples. Legal the Law Trying to get on the good side of some academic magicians, with the help of some useless inexperienced adventurers. Protect the cellar of the Martikov family from destruction while in a dream landscape created by Strahd. Visions of Strahd Find your way to the Inn where you meet with Drizzt. Detours Waterdeep Even more powerful beasts are carrying out the villagers and must be stopped Were-verpowered Help the Harpells track a missing Owlbear while dodging werewolves. The collar in the Mist Rescue a band of foolish adventurers of the Mere of Dead Men walking in puddles. Wet Feet Escort a mysterious noble wisely through a dangerous night out in Waterdeep. Wisdom control Contributed by: Eevee-Trainer Completes every need to unlock the specified trophy. 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